1. **Input()** – these for add commands in programs
2. **+ -** this key use in the print time for adding different programs
3. **Int() / float()** – this is to define a string is a number

S or decimal.

1. **‘’’ ‘’’** – this key use for add different layer in one go.
2. **[0:]** – this is for index (saurabh)

1. **f ‘** – this use for + instead during string
2. **len()**- use for number of word
3. **.upper()**- convert whole string to uppercase
4. **.lower()**-\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to lower case
5. **.find** – to find particular word in string
6. **.replace**- to replace word ( e.g. Course. Replace(‘p’ , ‘j’ )
7. **In** – use for true false word present in statement (eg . print(‘python’ in course) output – true/false
8. **Arithmetic operator**

: same as math works (-+\*/)

:**(//)**--- works for division , result only integer

:**(%)** --- result remainder from division

:**(\*\*)** – result the power of number (print(10\*\*3)= 1000)

**:(+=\\\-=\\\*=\\ /= )** --- results to short the step

(x=10 ,x= 10+3 = 13 or x=10, x+=3…..output =13)

: **round** – for round figure of number

: **abs-**--- short for ‘absolute function’, same number but -ve also became +ve

14.**Import.math** ---- this function will help to import all math related keys during solving mathematical problem.

15. **\** --- used for adding ‘’ between ‘’ ‘’ & \n --- for new line during code inside string.

16. **.title()** ---- used to make first letter of sentence capital

& **.strip()** ---- used for fill the more gap is there b/w sentence is there. Also [lstrip/rstrip---- for left &right gap]

17. **in & not in** --- used to check if certain thing iOS present in string or not.( answer will be true/false in result)

18.